SCons Plugin

Plugin Information
View SCons on the plugin site for more information.

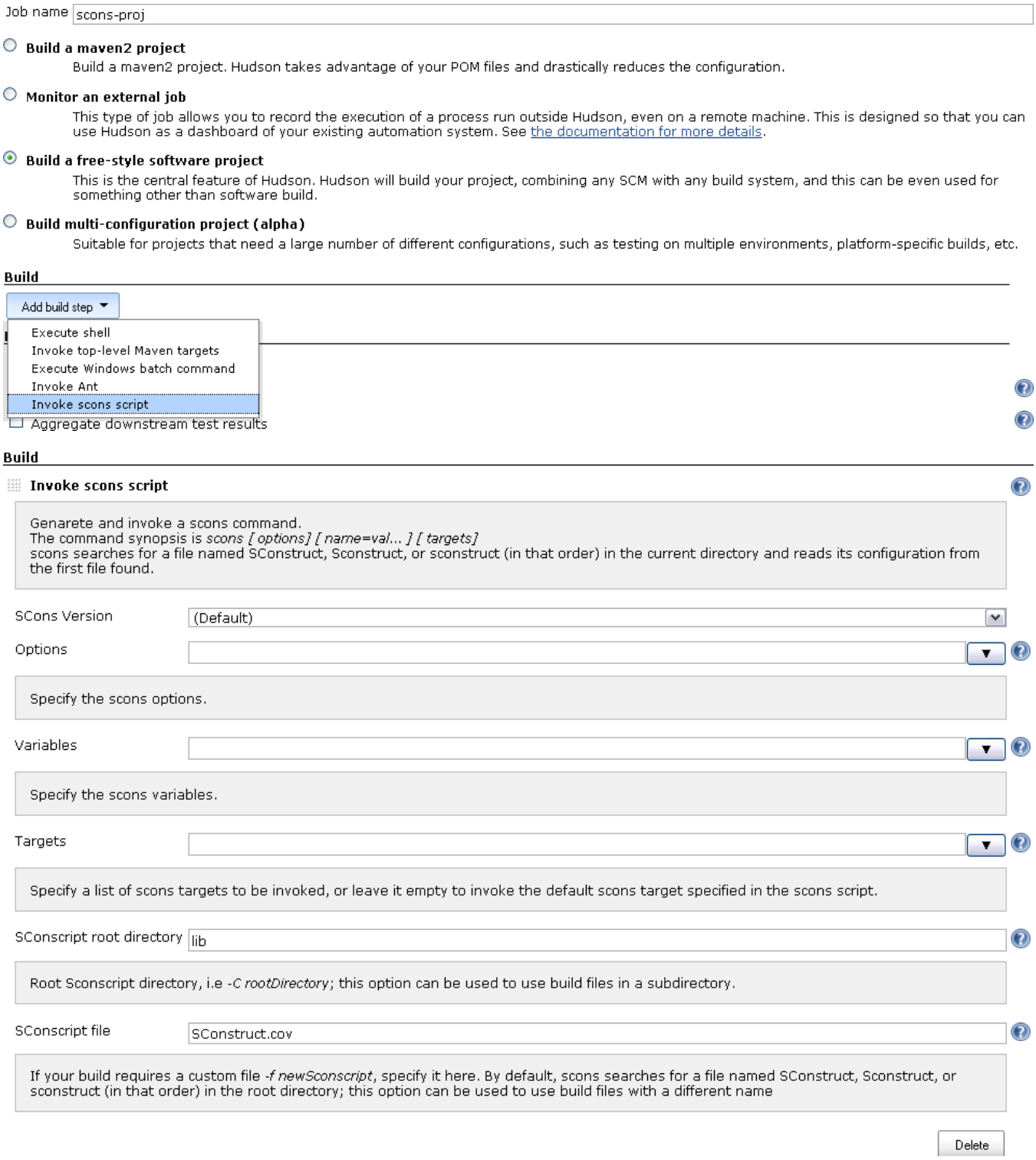
This plugin is up for adoption. Want to help improve this plugin? Click here to learn more!

This plugin allows Hudson to invoke SCons build script as the main build step.

Configurations

Project Configuration

The plugin works much like Ant builder, and using it is very easy. You basically just need to specify the SCons options, variables and targets build script that you want to run:



Global Configuration

If 'scons' is not in PATH, or if you have multiple SCons installations and need to be able to configure which project uses which SCons, then you can go to the system configuration and tell Hudson where your Gradle are:

Changelog

Release 0.4 (May 24, 2011)

* Fixed JENKINS-9755 - SCons-Plugin does not work with current Jenkins release (1.413)

Release 0.3 (March 06, 2011)

* Upgraded to Jenkins 1.399 metadata

Release 0.2.1 (July 07, 2010)

* Fixed JENKINS-5791

Release 0.2 (January 28, 2010)

* Added the ability to provide a SCons script content without a SCons file.

NOTE: the config.xml section name changed in this release. SConsBuilderScriptFile replaced SConsBuilder, and you will have to manually change the section name in your existing configuration files.

Release 0.1 (April 08, 2009)

* Initial