

Unity Asset Server Plugin

Plugin Information

No information for the plugin 'unity-asset-server' is available. It may have been removed from distribution.

This plugin allows you to use [Unity Asset Server](#) as a SCM.

Usage

Once this plugin is installed, you'll see Unity Asset Server as one of the options in the SCM. You configure the trigger as for any other SCM. In the plugin settings, you enter the database credentials for usage with your Asset Server database.

Notice that the plugin will not checkout anything, it is more like a very special build trigger for now. The *Validate* button allows you to test database connectivity with your settings. Configuration looks like this:

Source-Code-Management

Keines


CVS


Git


Subversion


Subversion Release


Unity Asset Server

Database Host IP 

Database Host Port 

Database Instance 

User 

Password 

Changelog

Version 1.1.1 (Sep 27, 2010)

- Some necessary cosmetics like license text and some naming.

Version 1.1.0 (Sep 23, 2010)

- Initial version, tested with mock PostgreSQL database as well as with a production Unity Asset Server.